economic

29,-\$

mignon game kit 1.0

Contents: 1 circuit board 1 Dot-Matrix-LED-display 1 Microcontroller 6 push-buttons 1 loudspeaker 7 transistors 1 voltage regulator 2 diodes 1 capacitor 1 switch 18 resistors 1 pinpoadr 1 SUB-D socket 1 SUB-D cable 1 port for poverconntection

+basic

39,-\$

mignon game kit 1.0

+ battery mount plus cable, PVC foil, teflontape, IC-base

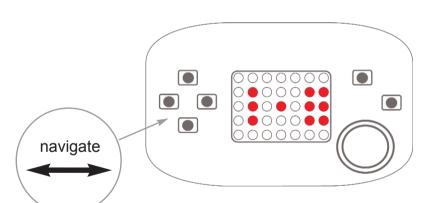
+creative

69,-\$

mignon

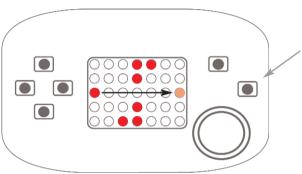
some kit 1.0

- + battery mount plus cable, PVC foil, teflontape, IC-base
- + AVR-Prog Kitset, Sensors and a lot more...



## Start Menü

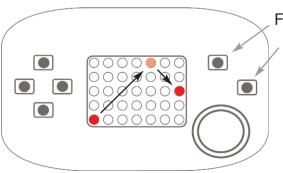
Select game I or II by moving the point in middle to the left or to the right.



Function B = "dive"

## **Maze Diver**

The aim of the game "Maze Diver" is to move the pixel from the left side onto the flashing pixel on the right-hand side with the aid of the control key (left). If the pixels collide you lose one of three lives. By pressing the B-key (right) you can "dive" once per level. If you "dive" you can avoid hitting the moving obstacles (ships) by diving under them for a moment.



Function A = up
Function B = down

## Min Pong

"Min Pong" is a tennis game for two players. You hit the ball to each other, if one of you misses the ball, then the opponent gets one point. The game is decided after the third point.